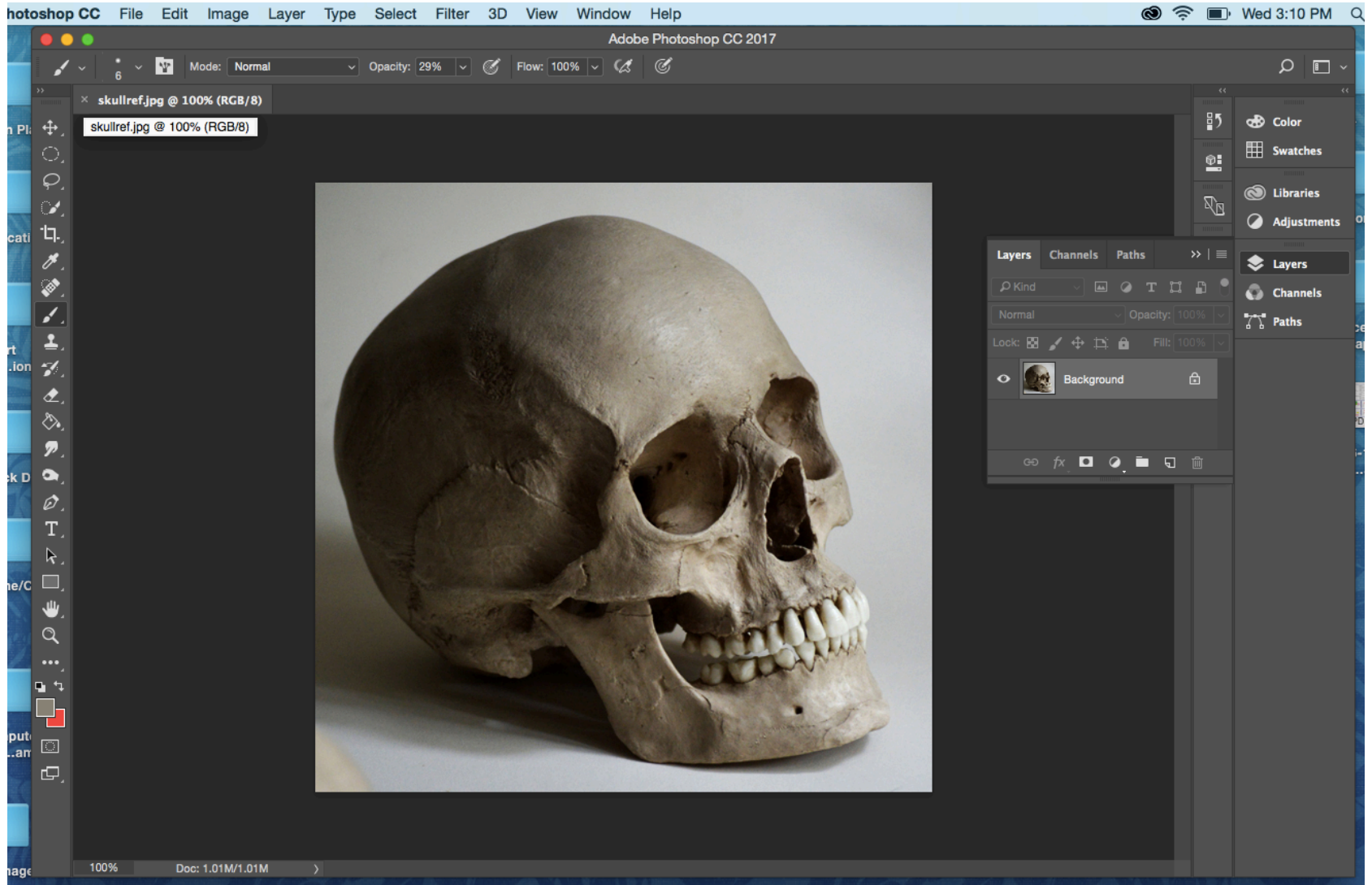


Skull Paintings

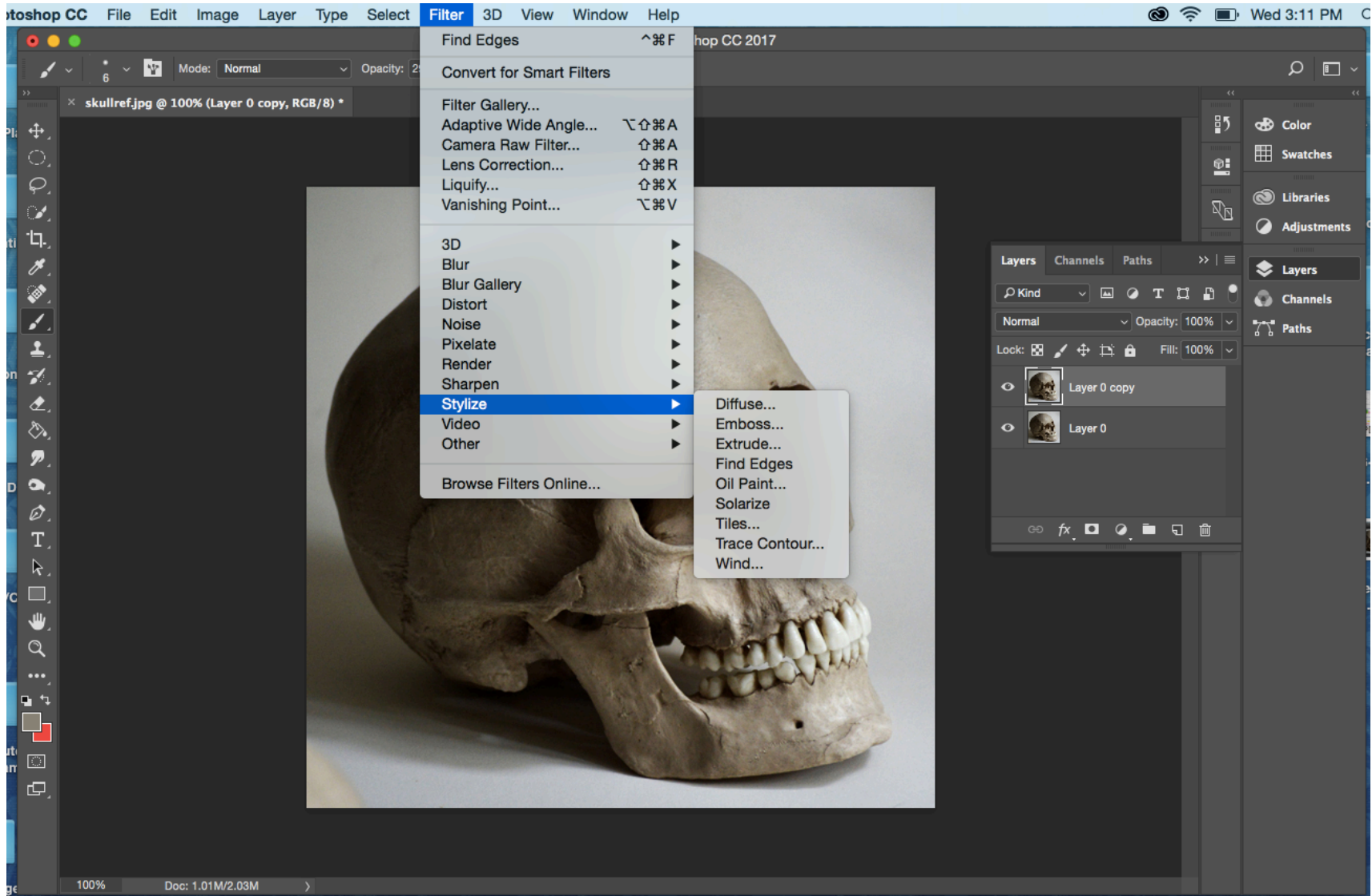
Advanced Graphic Art and Design

Bring your photo into photoshop and adjust its brightness/contrast.

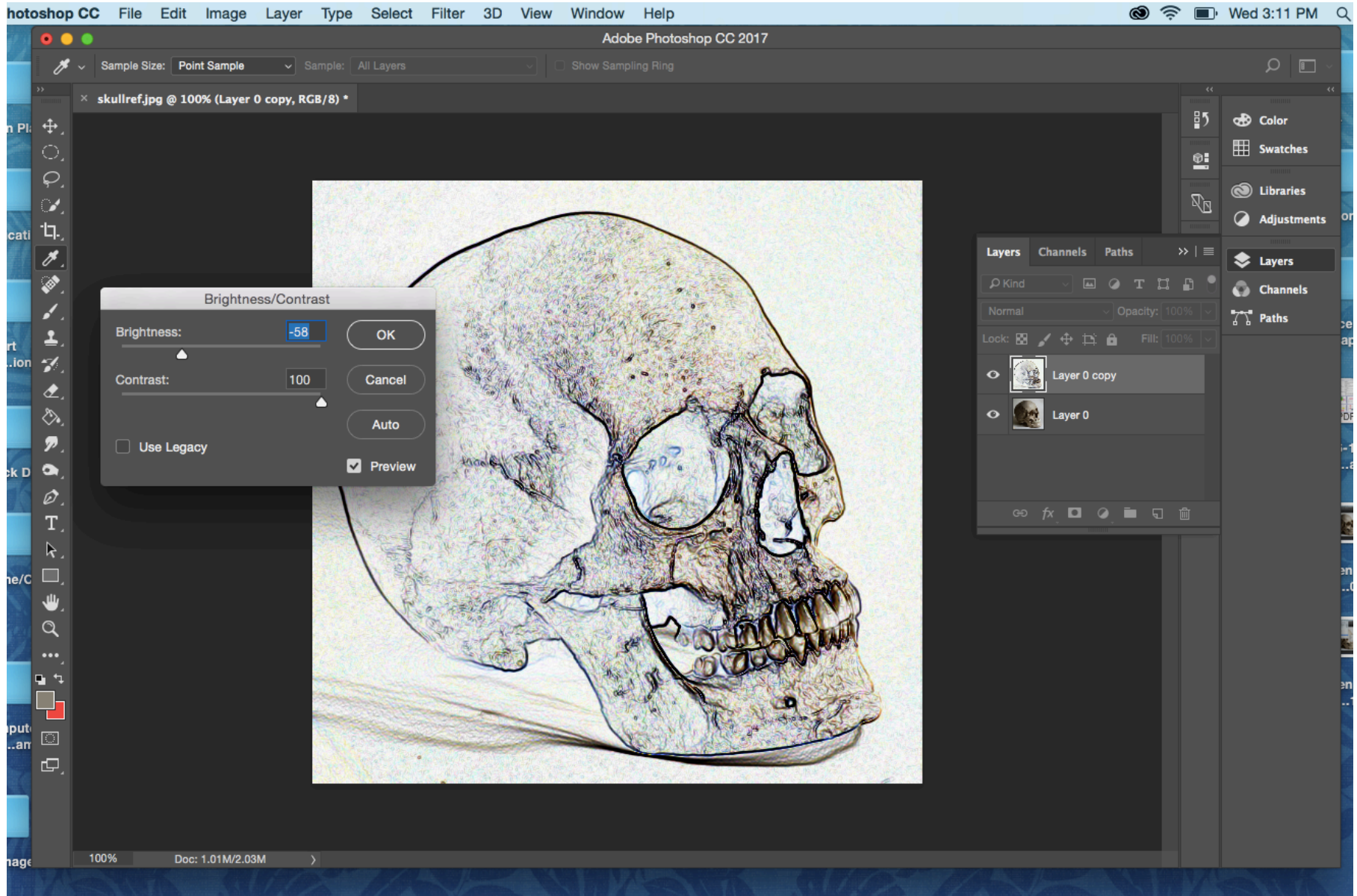
Image > Adjustment > Brightness/ Contrast

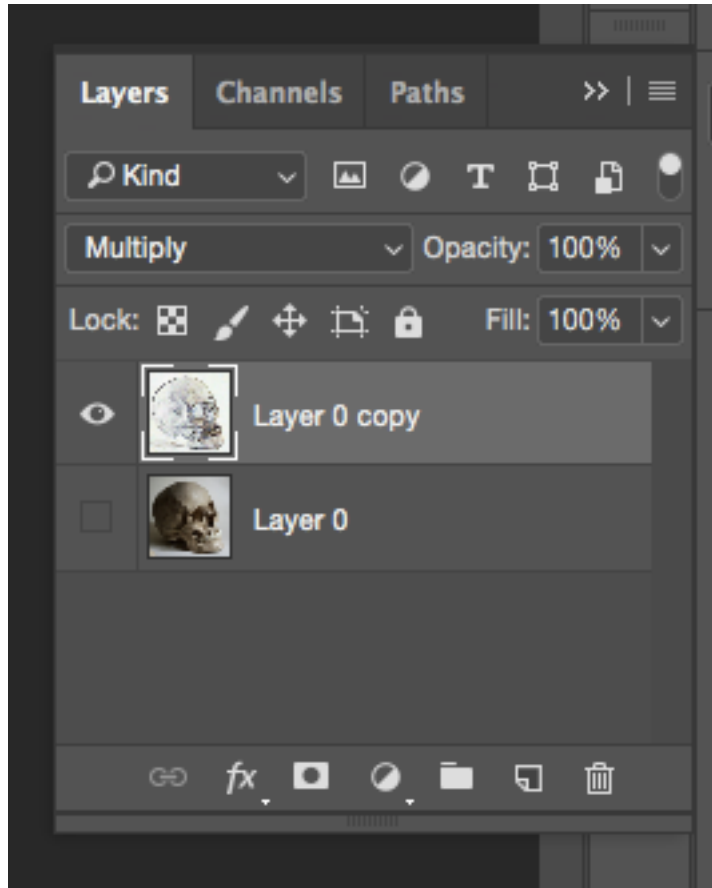


Duplicate the skull layer
Filter > Stylize > Find Edges



Adjust the brightness and contrast again until your lines are visible



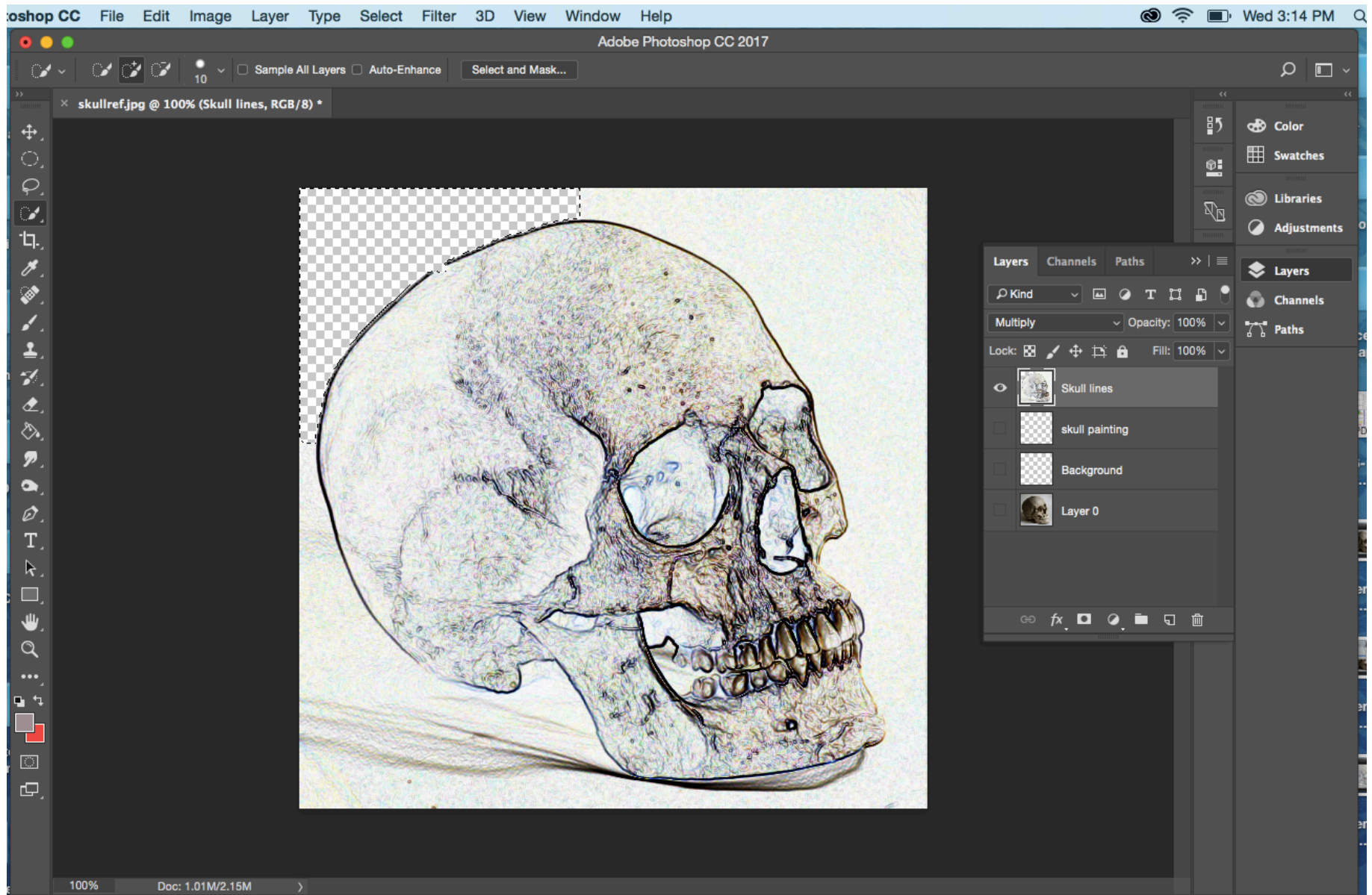


Select the skull lines layer you just made, and change the layer style to “Multiply”

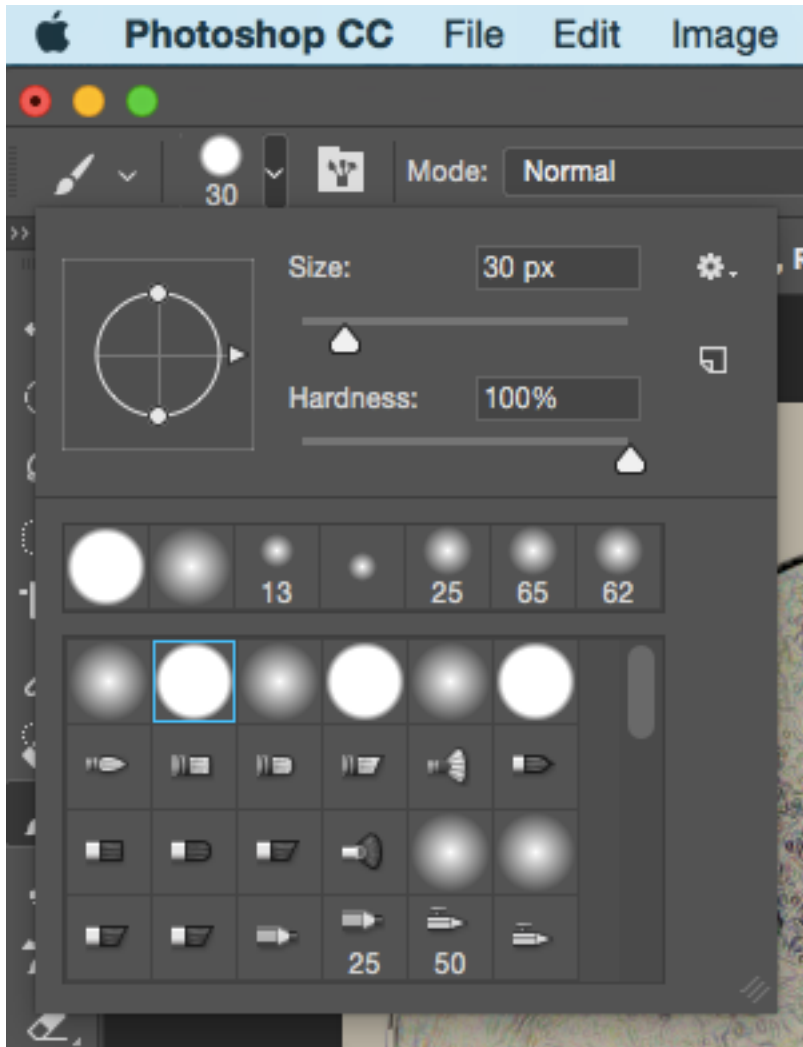
This makes it see through.

Now, set up your layers like this. Top later Skull lines, next skull painting, next background

Select the skull lines layer and delete the white background.



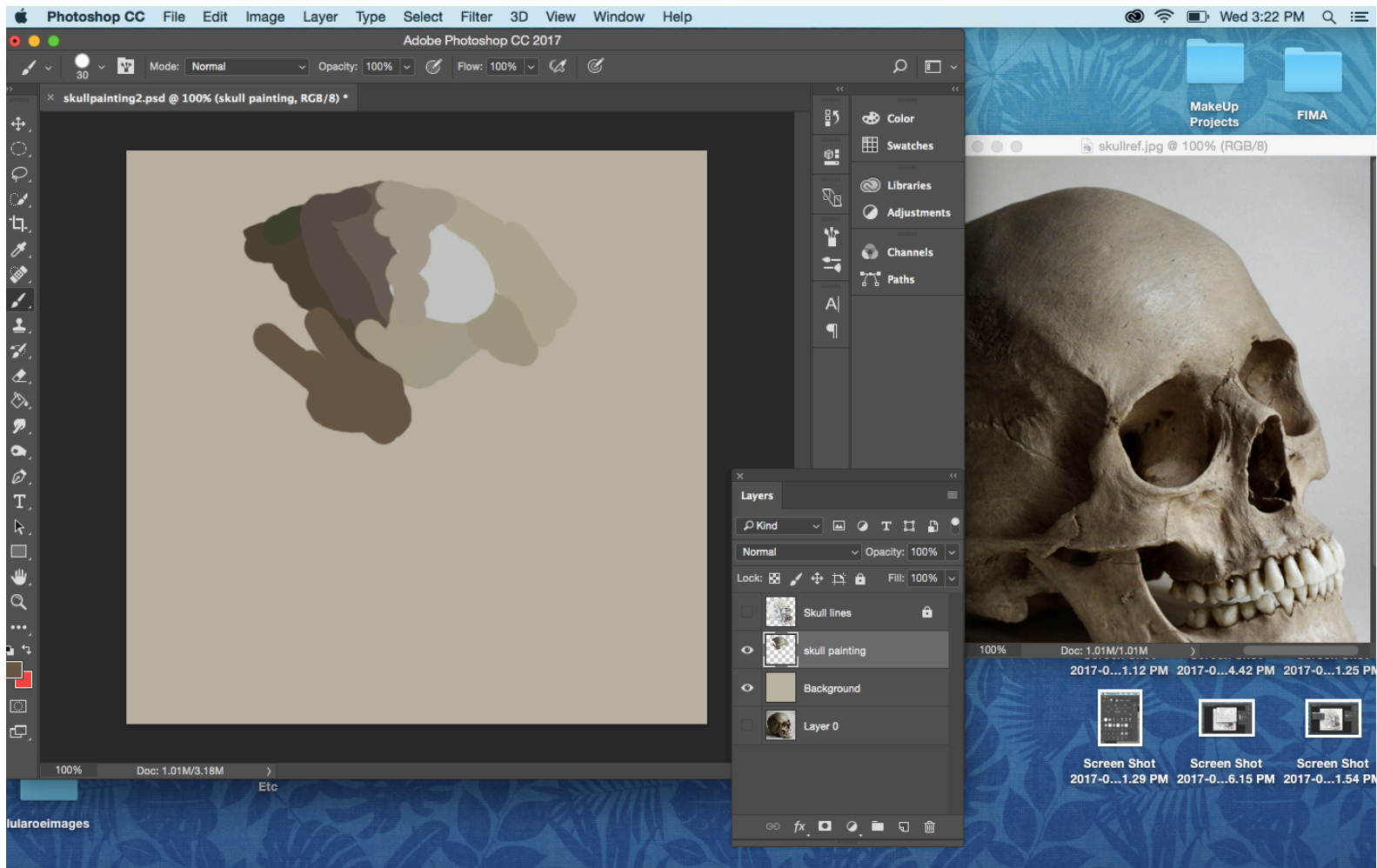
Using the eyedropper and paint bucket tool, fill your background with a middle value from your skull. Lock your skull lines layer.



Using a HARD brush make it around 30 px size (depends on your skull)

And begin blocking your skull out.

Every so often, turn off your skull lines layer and see what you have. It will look blocky! That's ok! You'll blend later. (remember, while painting with the brush tool just press the alt button and click on the color you want from your reference photo, that'll change you brush color as you work.)





This is what it'll look like all blocked out.
(I started to blend on the forehead before I took this screenshot... so it'll look like the rest of it)



Now, BLEND BLEND BLEND!

Set your brush to soft and the opacity to 50%

Blend the skull in the back softly.

Blend the skull in the front with a hard brush

Then, set your brush to 30% opacity and go back in a do a second round of blending.

Add a background on a separate layer, paint in the shadows. Blend.